

Interesting desktop environments (or complex UIs) that I would like to have a closer look at:

- NLS -(Engelbart)
- Sketchpad (Sutherland)
- Xerox Star
- [Arcan](#) - see also [HN discussion](#)
- TempleOS - from-scratch-OS
- [DexUI](#) - futuristic Linux desktop
- Plan 9
- Plan B (Ballesteros)

Facets to investigate:

- architecture
- multi-display/computer capabilities
- automation / user scripting
- compatibility with existing/other systems
- basic UI paradigms
- inspirations from other UIs
- efficiency with regard to typical tasks (file copying, text manipulation) (we need a [corpus of typical tasks](#))
- persistence of sessions / applications

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